

DADPL (Driftless Area Defensive Pistol League) – Rules

The following rules will apply to all 2017-2018 DADPL matches. They may be modified to meet the requirements of individual matches. If modifications are required they will be promulgated on a per match basis. Many general and specific League requirements were stated in the "invitation" to shooters. Those statements were of a "League" nature. They may also be Match specific and are made part of and applicable to this "rules" document.

General Rules:

1. This competition will operate under the rules as presented in this document and the rulings of the Driftless Area Defensive Pistol League Director, and by agreement between the Range Safety Officer(s) and other match officials.
2. A Driftless Area Defensive Pistol League Director will be designated by agreement.
The league director will collect entry fees, maintain league financial accounting, maintain team designations and score records.
The league director is also responsible for the posting of match results to the appropriate bulletin board and the the PRSA website.
He is responsible for the presentation of the traveling trophy and other awards at the end of the league season.
3. The Driftless Area Defensive Pistol League (DADPL) season will begin on or about November 29th, 2017 and continue through April 24th, 2018.
4. The PRSA Website will serve as a "clearing house" for all information regarding the Driftless Area Defensive Pistol League. The web address is <http://myprsa.org>. Any questions or concerns of individual competitors may be posted to the comments page of the website or directly to the league director in person, by telephone (608-986-2051) or email at rcprsa@gmail.com. A separate page has been created on the website, specifically for DADPL info.
5. All competitors will fire as individuals. The course of fire will be the same each match. This will simplify hosting and the need for adequate range personnel as well as provide greater flexibility for shooters to accommodate their personnel schedules. Firing as individuals will eliminate the problem with team members being unable to attend specific matches due to personal needs. Alternate dates and times may be allowed if there is range time and personnel available. This will require coordination with the league Director.
6. Minimum age for a competitor in DADPL competition is 18 years. Exceptions may be allowed at the discretion of the League Director.
7. In the event of unforeseen circumstances or inclement weather at the time of a scheduled match, and the match was not able to be held, a "make-up" match(s) will be scheduled as needed. Because of how the range must be setup for each match "postals" will not be authorized.
8. The following dates are tentatively scheduled for DADPL matches: - Dates are subject to change. Check the club calendar before traveling.
 1. December 10, 2017 (at Richland Center)
 2. January 14, 2018 (at Richland Center)
 3. February 11, 2018 (at Richland Center)
 4. March 11, 2018 (at Richland Center)
 5. April 15, 2018 (at Richland Center)

Safety Rules:

1. Guns may not be handled in the ready area. It is allowable to load "magazines only" in the ready area.
2. Dry firing is not permitted in the ready area.
3. Guns may not be loaded except as and when directed by the Range Safety Officer (RSO)
4. The muzzle of the gun must always be pointed down range during loading, unloading, engaging the course of fire or remedial action to clear a malfunction.
5. If the firing line is violated, by pointing a gun up range, or more than 90° from the median intercept of the backstop, the shooter will be told to unload, show clear and will be disqualified for the remainder of the match.
6. No shooter may leave the firing line without unloading, showing clear and receiving acknowledgement from the RSO.
7. In the event a firearm cannot be cleared due to a broken or failed mechanism, the shooter must immediately notify the RSO, keeping the gun barrel pointed down range. The RSO will decide how such a firearm is to be handled. No shooter is allowed to leave the firing line with a loaded gun.
8. If a shooter is disqualified, the RSO will escort him from the range and the DADPL League Director and Team Captain will be notified and the shooter will be requested to leave the event area. If he refuses, local Law Enforcement will be notified.
9. Basic firearms safety rules always apply:
 - Always assume the gun is loaded
 - Never point a gun at something you are not prepared to shoot
 - Be sure of your target and what is behind it
 - Keep your finger off the target until the muzzle is on target

Firearms and Equipment:

1. Determination whether any particular handgun is to be allowed for use in competition, is at the discretion of the DADPL League Director and the Range Safety Officer.
2. Classification: There will be one (1) classifications allowed for use in DADPL competition. That is "Centerfire"; all handguns used are limited to use of a stock, service, production or duty type handguns, with open or iron type sights.
3. Handgun: Any safe, serviceable, semi-automatic handgun. All standard and safety features of the gun must be in operable condition. The same gun must be used throughout a match. If the gun becomes unserviceable during a match, it may be replaced by another gun of like or similar model. Use of a "single action only" type handgun is prohibited. Revolvers will be allowed for competition. To facilitate their use "speed-loaders" are allowed.
5. Caliber: For competition all calibers are allowed, except as noted following.
Centerfire, any caliber handgun meeting the "maximum caliber allowed" rule. That rule states "equal to or of less power than a 45 ACP using standard factory or military ball ammunition." There is no minimum caliber, but it must be centerfire primed. Magnum caliber handguns, as designated by the manufacturer, are not allowed unless they can be fired with mid-range or target type ammunition. Example; a 357 magnum may be used if fired with 38 special ammunition.
6. Ammunition: Magnum ammunition of any kind is prohibited. Use of reloads or handloads is allowed. Lead, copper or brass plated, powder coated, frangible and jacketed bullets are allowed. Use of Explosive, Tracer, Incendiary or Armor Piercing ammunition is prohibited.
7. Sights: "Open or Iron Sight", must be a standard iron or open type rear sight as typically provided on factory production handguns. It must have a slotted type rear sight and a post or blade type front sight. The sight may not extend beyond the muzzle of the barrel. Adjustable sights and sights having high visibility indicators are allowed. Lasers, E-dots, Red-dots, Reflex & optical sights are not allowed in this competition. Sights affording any "magnification" are prohibited.
8. Trigger and Grips: Triggers must function as designed and be safe in its operation. Release or electric triggers are prohibited. There is no minimum trigger pull required but the trigger must be safe and function as designed. Oversized, adjustable grips are not allowed.
9. Use of compensators, suppressors or ported barrels is not permitted.
10. The use of Eye and Hearing protectors is mandatory. The use of shooting gloves, which do not provide artificial support, is allowed.
11. Holsters must be Practical, Safe, Serviceable, and suited to the gun used. Holsters in use must retain the gun during any activity within a course of fire. They must be designed for drawing from the top only.

General Rules of Match Conduct:

1. Only the shooter, designated loader, range safety officer (RSO) and other range official will be allowed in the range or at the firing line at any one time. All others must remain in the ready room area. Spectators may view through the range window. Range doors must be closed during firing. The air handling system must be operating.
 - a. All shooters and spectators must exhibit proper match decorum. Loud activities, music, hollering, screaming, and use of loud electronic devices, which could be distracting to the shooter and match officials, are prohibited. This is also applicable to the ready room.
2. All stages are to be fired from the Standing, Standing Crouch, Kneeling, Sitting or Prone positions as indicated in the "course of fire" document for each match. If not stated, the position will be at the shooters choice. Firing must be done from within the shooting box or on the mat indicated at each shooting lane.
3. All stages, may be fired from the "Ready" position, (gun pointed at the floor at least 5-6 feet in front of the shooter.) unless stated otherwise in the course of fire document or match program. If so stated, the gun may be "Dawn from a Holster". If drawn from a holster, the safety must be engaged until the handgun is out and pointed toward the target. If a shooter chooses to draw from a holster, he must keep his hands in a "surrender" position until the signal to fire is given.
4. Magazine pouches or holders for pistols and speed loaders for revolvers are recommended.
5. Mechanical safeties, if the gun is so equipped, must be operable and engaged until the signal to fire has been given.
6. Handgun must be held in 1 or 2 hands only, arms outstretched, not resting against the chest. The handgun may not be supported by any part of the shooters body other than the hands. Any device or item affording the shooter and/or gun artificial support is not permitted. Exception: when firing from cover or barricade; the shooters hand, wrist or forearm may engage the barricade or cover device. The handgun itself must not be in contact with the barricade or cover device, unless it is so stated in the course of fire document. Gun/barricade contact is usually applicable and allowed when Tactical Barricades are used.

7. 1911 style guns may be in the “cocked and locked” configuration until the signal to fire is given.
8. Revolvers are handled from the “hammer at rest” configuration. Do not use the cocked or half cock position. The first round and all subsequent rounds may be fired double action. If fired single action, the hammer shall not be cocked until the signal or command to fire has been given.
9. All firing will be started by an audible signal, such as a whistle, electronic tone or the command Fire. If time has expired and the shooter has not completed his stage(s) the RSO will issue a Cease Fire command.
10. Handguns/magazines are to be loaded with a maximum number of rounds as stated in the course of fire document or as called for by the stage being fired. A shooter may not load more rounds than called for in each stage. Doing so constitutes a procedural error and will incur penalties. A minimum number of magazines required for each stage will be listed in the course of fire document.
11. Each Shooter will be called to the firing line in succession and will complete all stages as indicated in the match program.
12. Range commands will be given by a Range Safety Officer (RSO). Failure to follow RSO commands can result in a penalty or disqualification.
13. The Range Safety Officer (RSO) will call the individual shooter to the line, briefly describe the stage and inform the shooter to prepare for the stage. He will then command “Load and Make Ready”. He will then ask “Shooter Ready”. After receiving the proper indication from the shooter, he will command “Standby.” At the audible signal or command the shooter may begin firing the stage.
14. After the shooter completes each stage, or allotted time has expired, the RSO will signal, by whistle, tone and/or command, “Cease Fire, Unload and Show Clear”. Shooter must remove the magazine, lock the action open or open the cylinder on a revolver and present the open action port or cylinder to the RSO so he may verify a safe condition. The shooter may move to the next stage when so informed, or exit the range after he has completed all stages. Upon acknowledgement of a safe condition by the RSO the shooter may close the action and holster their handgun.
15. Any disagreements or challenges between the Shooter and target verifier will be resolved by the Range Officer(s). The use of scoring aids or plugs is limited to the Range Officer(s). There is a challenge fee of \$1.00 per shot. This fee is returned if the challenge is sustained.

Targets & Scoring:

1. The target for all stages will be as described in the course of fire document.
2. The matches will be “timed” by the use of an electronic shot timer. There may be maximum time limits per stage. This is done to keep the playing field even for all shooters. The maximum times per stage are quite liberal and should eliminate any “hurry up” factor. Refer to the Course of Fire document for individual stage times.
3. Because these matches will be using multiple shooting lanes (2 through 9), all targets will be hung prior to each shooter firing. All retrieving, replacing and verifying of targets will be done by range officials at the completion of a stage or a shooters match. The shooter is allowed to view but not touch his target after firing and prior to verifying for hits. The RSO or other designated person will collect, paste or replace the targets as necessary.

Penalties:

1. The following infractions will result in **immediate disqualification**:
 - a. Dropping a gun and picking it up without the RSO's permission.
 - b. Any discharge that injures the shooter, range officer, scorer or anyone else.
 - c. Any errant shot into a holster.
 - d. Discharging of a round into the floor less than 6 feet down range, or into the walls or ceiling.
 - e. Consumption of alcohol or non-prescribed medication prior to or while competing in a match.
 - f. Failure to follow the instructions of the RSO after receiving one (1) warning.
2. Any shooter who is found to have more than the allotted number of rounds loaded into their magazines, will be disqualified for that stage when discovered. If this is found more than one time the shooter will be disqualified for the entire match.
3. Additional penalties may be assessed according to the infractions listed below and as stated in the course of fire document. Each penalty will be assessed as either 2 points in a scored match or 2 seconds in a timed match. The following are infractions which may result in a penalty:
 - a. Misses, 2 seconds per miss.
 - b. Premature Start. (firing prior to the start signal or command)
 - c. Excessive Rounds Fired. (firing more than the required number of rounds in each stage)
 - d. Over Time. (firing after any Cease Fire signal or Command has been give)

- e. Procedure Error (firing in any manner or time except as commanded by the RSO.
- f. Foot Faults (firing from outside of any lanes designated shooting box or mat)
- g. Striking the "hostage" when hostage or no shoot targets are used in a match.

4. No coaching is allowed on the firing line at any time by anyone.

5. This document is subject to modification to conform to the requirements of subsequent matches.